

Webb's DOK Level 1 (Hess Cognitive Rigor Matrix for Digital Media)
Recall & Reproduction

Remember: Students will learn key terms and vocabulary in relation to each Digital Media unit. These terms and vocabulary will be utilized to follow-thru with each project for each objective in alignment with the pacing guide for Digital Media.

Webb's DOK Level 4 (Hess Cognitive Rigor Matrix for Digital Media)
Extended Thinking

Understand: Students will apply concepts and functions from one project and software to another. This transference will allow students to see similarities and differences of program and project applications while working on assignments. Students will be able to draw inferences from previous projects and apply them to current and upcoming projects. These inferences become scaffolding tools as students continue their progression through Digital Media.

Apply: Students will be able to use tutorials, each other, You Tube, Adobe.com, and the instructor to develop and complete multimedia projects. These projects allow the student to demonstrate mastery of skills and also allow them to showcase individual creativity.

Analyze: Student's will gather and organize information using tutorials, vocabulary, and various sources to complete each assignment. Each assignment is a new question in nature that asks the student how to illustrate their understanding from the different sources. Collaboration and scaffolding from previous projects help lead the student to a successful outcome with each project.

Evaluate: Students will work together collaboratively and independently to apply Digital Media software and vocabulary in a unique way to argue the validity of the application used to create different projects in accordance to Digital Media objectives.

Create: Students will articulate their understanding of each assignment by showcasing their talent through mastered skills and individual creativity. Each project is a new perspective and collaboration is encouraged among students.